

Learn. Develop. Succeed.

UNDERSTANDING **NEURODIVERSITY**

Behavioural Challenges, Mental Health and Learning





Land Acknowledgement

We are privileged to be gathered here on the unceded, traditional, ancestral lands of the x^wməθk^wəýəm (Musqueam), Skwxwú7mesh (Squamish) and səlilwətal (Tsleil-Waututh) Nations.







Serving learners aged 3 - adults

BC nonprofit charity



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- 1. Neurodiversity 2. Neurodiversity and Regulation
- 3. Factors of Regulation
- 4. Regulation and Behaviour
- 5. Strategies for Regulation

Our Talk



Neurodiversity





Neurodivergent: the natural variance of brain function and ways of processing information. An umbrella term for conditions such as ADHD, Autism, dyslexia, etc.

Neurotypical: brain functions and ways of processing information seen as "standard" (i.e., the opposite of neurodivergent).

Neurodiversity: the full spectrum of brain-based differences.

Neurodiversity paradigm: the perspective or approach that states that neurodiversity is a natural and valuable form of human diversity and that the idea of a "normal" brain is culturally constructed.

Neurodiversity movement: a social justice movement that supports equality, respect, and societal inclusion for neurodivergent individuals.



- Anxiety
- Depression
- PTSD
- ADHD
- Sensory processing disorder

- Cerebral Palsy
- Autism (ASD)
- Speech delays
- Auditory processing disorder



 Learning differences like dyslexia, dyslexia, dysgraphia, dyscalculia, and more



Brain-based differences are natural and valuable forms of human diversity.



Neurodiversity and Regulation



Terms of Regulation more/less

d

dysregulated

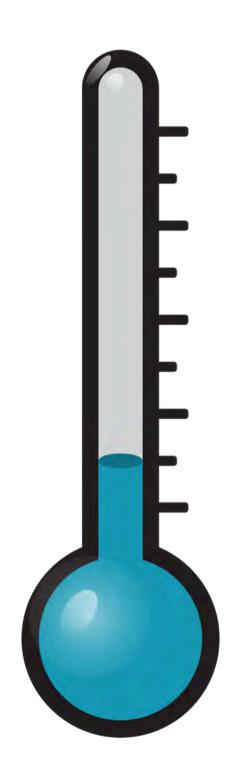


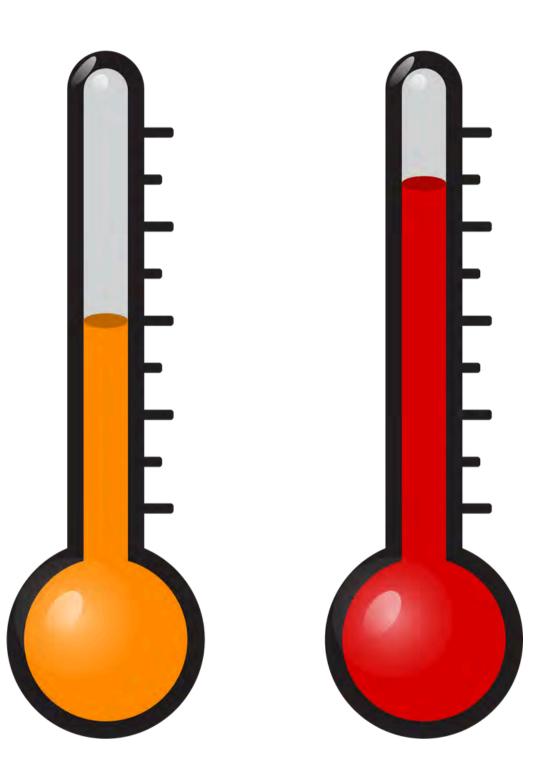


Self-Regulation

The process of managing emotions, behaviours, and body movements amidst information and stressors.

Self-regulation is a learned skill that develops with time and support.



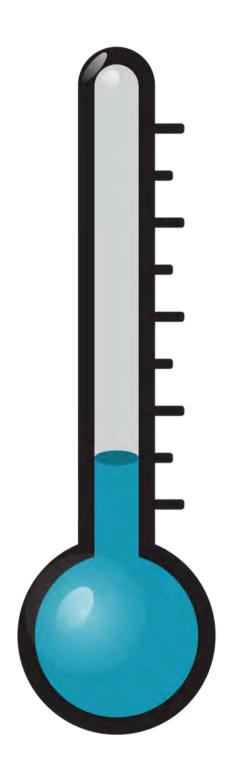


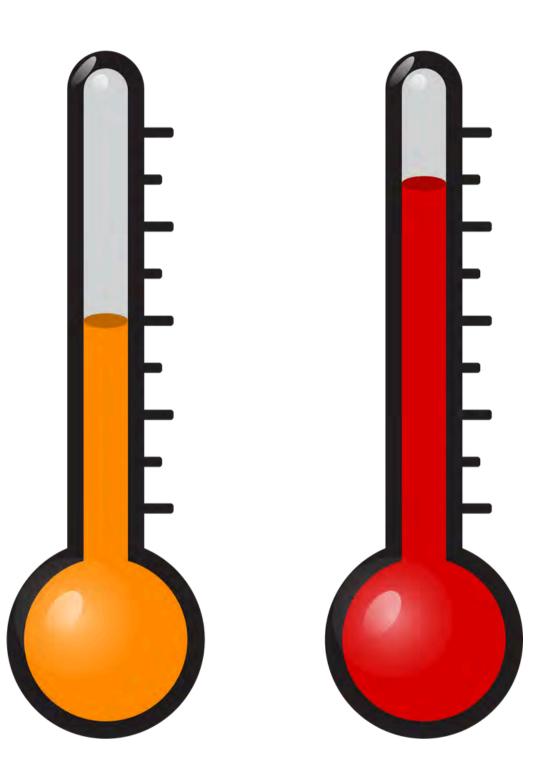


Self-Regulation

- recognize changes in our environment
- identify feelings and (re)actions
- Compare to our baseline
- Take action to adjust (internally/externally)

selfregulation ≠ self-control









Factors of Regulation

mental health sensory processing executive functioning

Factors of Regulation: Mental Health



Mental Health

The ability to feel, think, and act in ways that help us enjoy life and stay resilient through difficulties.

Everyone experiences different states of mental health at different points in their lives.

mental distress ≠ mental health





Mental Health Continuum

| < | HEALTHY | REACTING | INJURE |
|---------------------------|--|--|--|
| MOOD | Normal mood fluctuations Calm & takes things in stride | Irritable/Impatient Nervous Sadness/Overwhelmed | Anger Anxiety Pervasively sad/Hopele |
| ATTITUDE & PERFORMANCE | Good sense of humour Performing well In control mentally | Displaced sarcasm Procrastination Forgetfulness | Negative attitude Poor performance/Worl Poor concentration Poor decision-making |
| SLEEP | Normal sleep patterns Few sleep difficulties | Trouble sleeping Intrusive thoughts Nightmares | Restless disturbed slee Recurrent images Recurrent nightmares |
| PHYSICAL HEALTH | Physically well Good energy level | Muscle tension Headaches Low energy | Increased aches and pa Increased fatigue |
| SOCIAL WELL-BEING | Physically and socially active | Decreased activity Reduced socializing | Avoidance Withdrawal |
| SUBSTANCE USE & GAMING | No or low risk use of alcohol/ cannabis/gambling/gaming | Alcohol/cannabis/ gambling/gaming increasingly used to relieve tension/cope with stress | Difficulties limiting use alcohol/cannabis/ gambling/gaming |





| less | Angry outbursts/Aggression Excessive anxiety/Panic Depressed/Suicidal thoughts |
|-----------|--|
| orkaholic | Overt insubordination Can't perform duties, control behaviour or concentrate |
| ер | Can't fall asleep or stay asleep Sleeping too much or too little |
| ains | Physical illnesses Constant fatigue |
| | Not going out or answering phone |
| e of | Unable to control use of alcohol/cannabis/ gambling/gaming |



Mental Health and Neurodivergence

Neurodivergence is not a mental health problem.

Neurodivergent individuals are more likely to experience mental health challenges.



Stigma

Stigma is a negative view of a person based on a characteristic, trait, or label.

Self-stigma is when someone believes they are inferior based on a characteristic, trait, or label.

Stigma is a crucial factor why some people may not seek help.



Exclusion

More than half of Canadians with disabilities, including neurodivergence, experience some form of exclusion from schools and workplaces.

Exclusion can manifest in numerous ways, such as bias, condescension, discrimination, isolation, and marginalization.



Other Factors

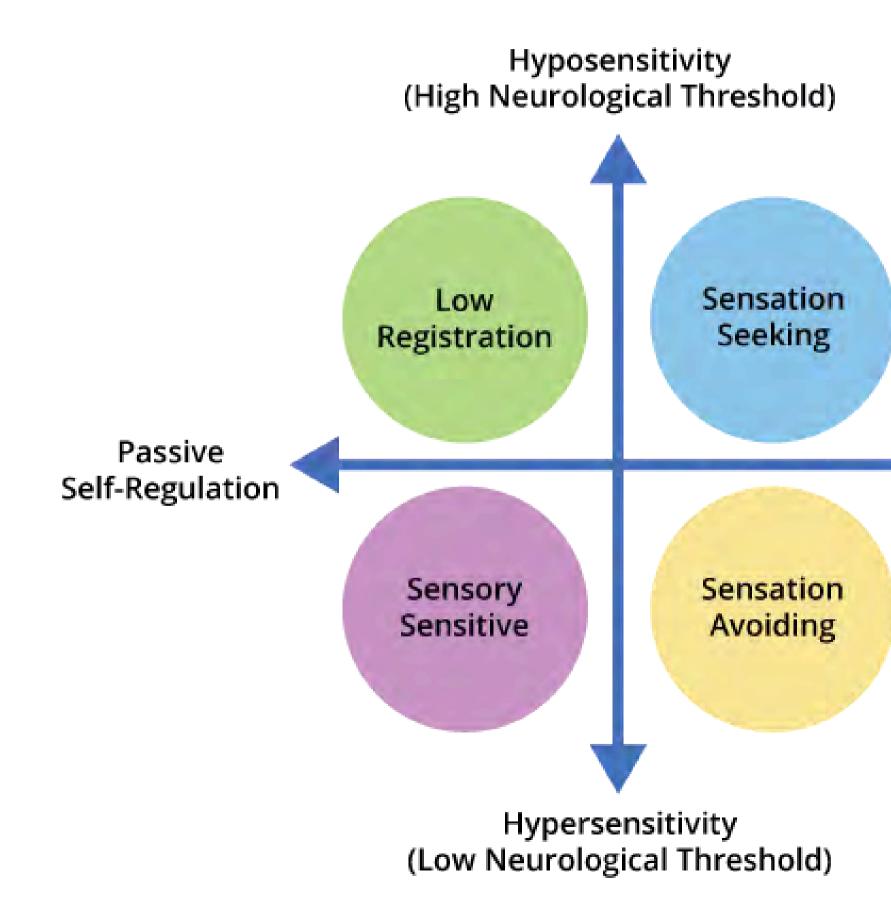
Masking Environment Social networks Lateral aggression Negative life events Economic disadvantage Advocacy Transitions Education settings etc.



Factors of
Actors of
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Dunn's Model of Sensory Processing









Factors of
Regulation:
ExecutiveFunctioning





Executive Function

A set of cognitive processes that are necessary for the cognitive control of behaviour: selecting and successfully monitoring behaviours that facilitate the attainment of chosen goals.





Understanding your (or others) "usual" or "baseline" is helpful in recognizing when dysregulation is occurring.

Regulation and Behaviour





All behaviour is a form of communication.

Redefining Behaviour

Expected behaviour: following the group plan, anticipated (re)actions, participates in nonpreferred activities



Be mindful of neurotypical expectations

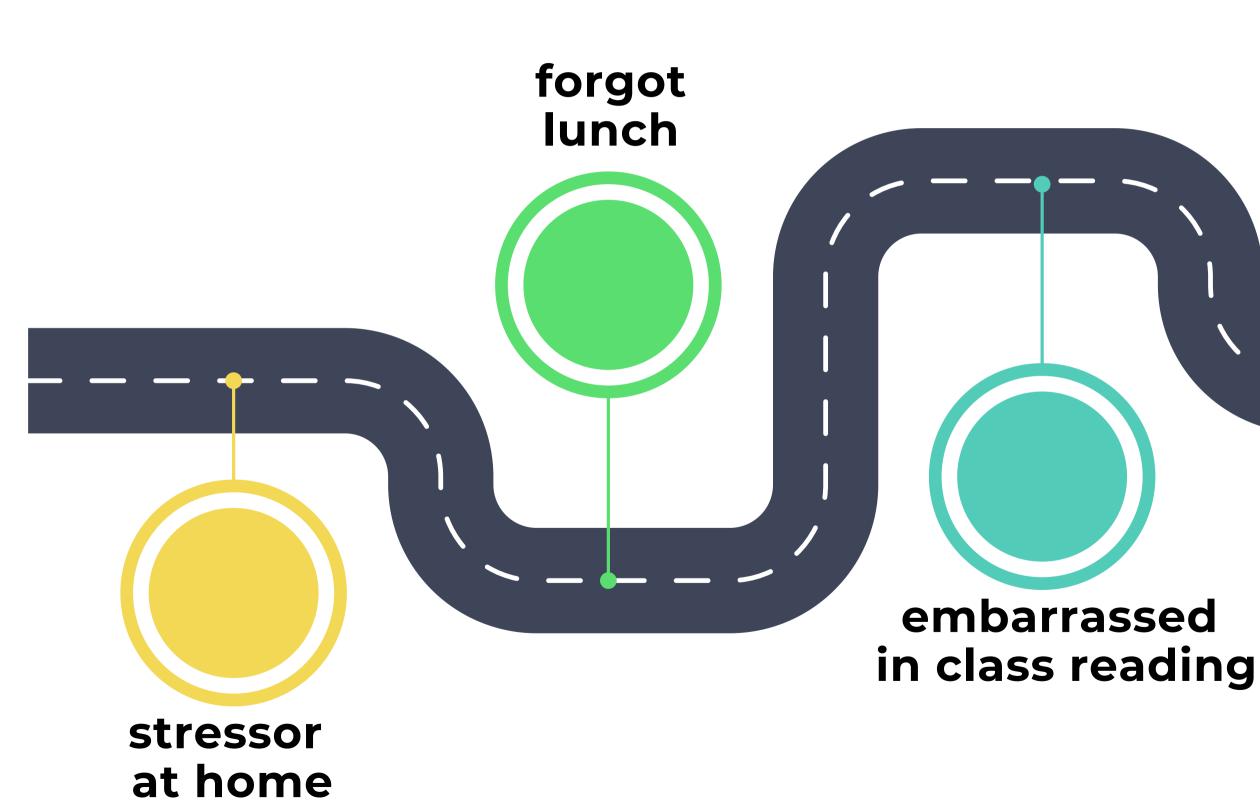


Redefining Behaviour

Unexpected behaviour: surprising to others, unanticipated, departs from the group plan, learning to participate in nonpreferred activities, engages at their own pace or in their own way

Unexpected behaviour is selfexpression and self-advocacy





peers talking (sensory overload)

behaviour we see

"Challenging" or unexpected behaviours happen as a result of unmet needs and/or communication break downs.

Redefining Behaviour

"Lying" = doesn't feel safe to tell the truth or share about themselves, cognitive or communication differences, masking, mental health, social pressure

"Forgot" or "Lost" = executive functioning skills, stressful events, lack of support, mental health

"Refusing" = sensory overwhelm/avoidance, anxious, fearful, perceives ask or activity as threatening



Redefining Behaviour

"Talking back" = needs more information, communication differences, struggles with transitions, anxious

Yelling or hitting = feels unheard or unsupported, overwhelmed, fearful, mental health

"Distracting others" = executive functioning, seeking sensory input, feeling left out, exclusion, bullying

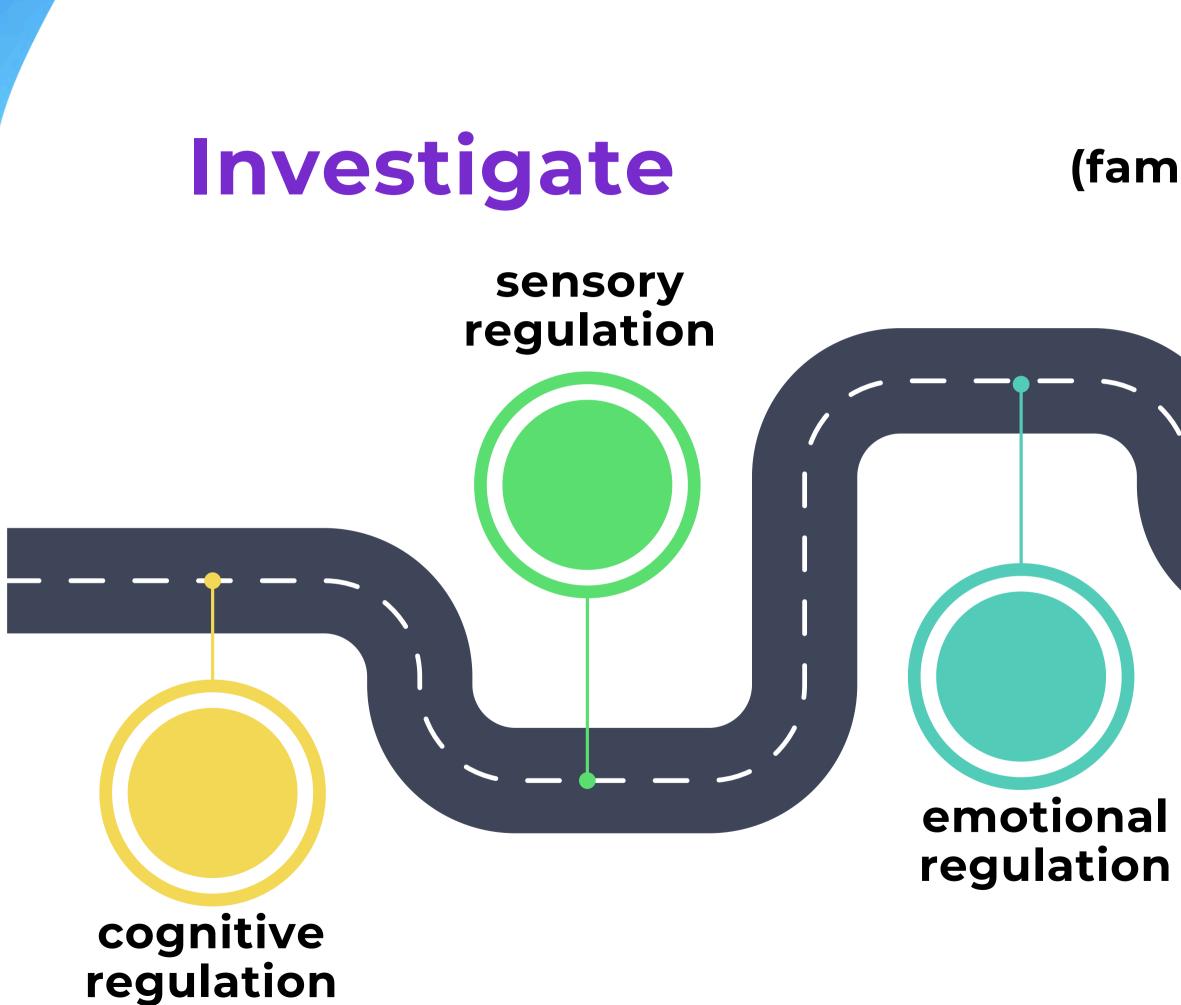


"Excuses" are valid reasons.

Strategies for Regulation



Respond to the person, not the behaviour.



social factors (family, peers, care network, culture)





Self-Regulation Strategies

- sensory tools or play
- take a break (calm space)
- movement like stimming, standing, walking, sitting on the floor
- keeping a comfort item or toy
- moving away or wearing a hood
- prefered activity like colouring or listening to music
- breathing/stretching strategies



Co-Regulation

The process of supporting each other's emotional and physical regulation



Co-Regulation

Create a calm base line for them to mirror

Validate, empathasize, and narrate their emotions

be present and stay near

Provide sensory supportand outlets



Co-Regulation

Listen to their explanations

Objectively narrate the events if needed

Leave the big chat or "lesson" for a later time



Co-Regulation Strategies

- stay present and keep a calm, neutral tone
- provide sensory tools or outlets
- model self-regulation strategies
- do a calming or energizing activity together
- take breaks as a group or in pairs
- provide structured choices
- go for a walk, consider outside
- partner with a buddy or peer who balances their strengths



Group Strategies

- be clear and flexible with your expectations
- create routines where possible
- plan for delays and have backup plans
- use visual supports
- provide open access to sensory tools/spaces
- teach about emotions and the senses
- model and practice strategies



Radical Acceptance:

- Avoid rewards, "natural consequences," or punishment
- Never remove or exclude from the group
- Create multiple opportunities to learn and try new approaches
- Have conversations, not lessons, about unexpected behaviours or events
- Create plans together for if it comes up again



Radical Acceptance:

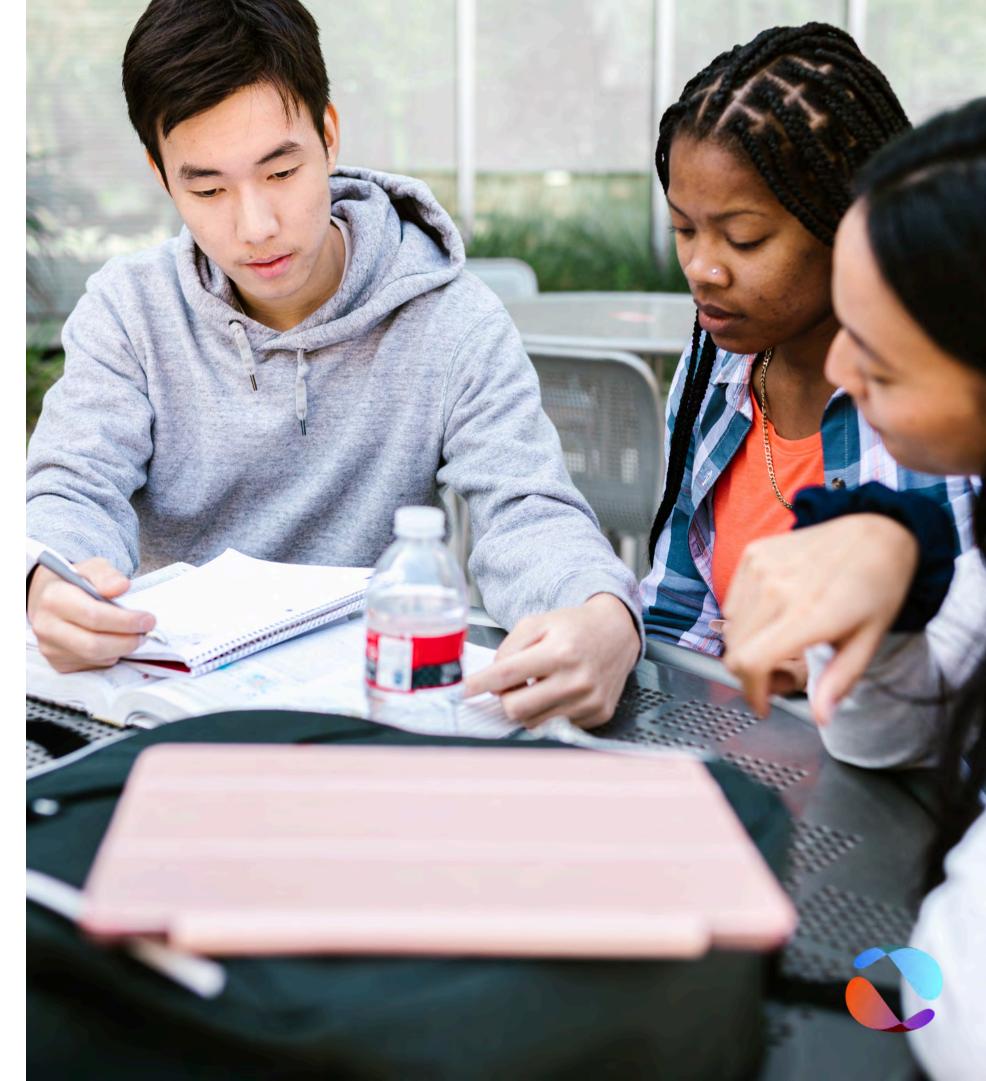
- Check in with yourself: "Am I seeking compliance, or am I creating connection?"
- Recognize if you are becoming dysregulated and try to self-regulate.
- Stop and revisit later if you cannot maintain a calm baseline
- Create a tap in/tap out system with teammembers to support eachother's thresholds.
- Mistakes are human: apologize if you get dysregulated or raise your voice



Upcoming Huddle Join us January 28, 10-11:30am:

- Work on case studies and consider how you might apply what you're learning.
- Bring scenarios from your context for group discussion and input from the LDS team.
- Bring ongoing questions to learn how to best support the kids and families you work with.

Go to: <u>https://ldsociety.ca/united-way-schools-out-program/</u> for links to join the huddle and a recording of today's workshop.



Programs and Assessments



RISE One-to-One Instruction is available online across Canada for learners with diagnosed or undiagnosed learning challenges.



Standardized Assessments -Executive Function Assessment







Information and Support





One-to-one instruction (in person, at school and online)





Formal assessment and identification of learning challenges



Assistive Technology services



Family Coaching



Questions?





Thank you!

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